

## **Pack 26 Code of Conduct for Pack Meetings, Outings and Camping Events**

### **Disciplinary Policy**

The following consequences will result from an inappropriate behavior:

1. *First Warning* – The scout will be isolated from the group; the scout may complete the scouting achievement under direct parent/adult supervision.
2. *Second Warning* – Scout and parent/adult partner must work together to review the purpose of scouting and to re-complete the requirements for the Bobcat Badge. The scout and the parent/adult meet with the Cub Master to discuss the scouts continued role in scouting. The scout will be required to recite the Cub Scout Promise; the Law of the Pack and the Cub Scout Motto for the Cub Master and to explain the meaning of each.
3. *Third Warning* – The scout and the parent/adult meet with the Cub Master; Den Leader and Committee Chairman to discuss the scouts continued role in scouting. The scout will recite the Cub Scout Promise; the Law of the Pack and the Cub Scout Motto for this group and demonstrate that he understands the meaning of Each and commit that he will modify his behavior. Depending on the outcome of that meeting the scout may be asked to leave the Pack 26 scouting program. In the hope of finding a better fit for the scout's unique needs introductions will be made to other Cub Scout Packs in the area and the scout and the parent/adult will be provided with the opportunity to join one of these other Cub Scout Packs.

### **Camping Outing**

Camping outings may be organized throughout the year to provide an opportunity for the Cub Scout and parent/adult partner to experience the joys of camping. Camp outings operate under the strict direction of the Cub Master, and other leaders and committee members in Pack 26. By participating in the camping outing the Cub Scout and parent/adult partner agree to assist with the operation of the camping event by signing up for specific responsibilities on a posted duty roster. In addition, the following rules have been drafted to ensure a safe and enjoyable experience for all participants:

1. Each participant (adult, scout and sibling) must have a Class 1 medical form filled out and turned into to the Committee Chairperson at least one week prior to the campout date.
2. PARENTS/ADULT PARTNERS ARE RESPONSIBLE FOR THEIR CHILDREN AND THEIR CHILDREN'S BEHAVIOR AT ALL TIME. Camping is organized as a Pack activity but remains primarily a Cub Scout and adult/parent camping event. Parents are responsible for keeping track of their children and for their children using good manners.
3. Parents are responsible for the discipline of their child (children) and themselves. Adult leaders will correct children when necessary. Discipline is to be fair and firm.
4. No playing "swords" with sticks or anything else that can be swung and hurt

someone.

5. There are to be NO Game Boys, radios, or other electronic games brought on the campout. If there are, they will be confiscated and returned at the end of the weekend.
6. No child can leave the main camp area without a parent/adult. Use the buddy system. Let the leader know where you are going and when you plan to return.
7. All participants (adults; scouts and siblings) are expected to assist with meals and cleanup and other camp duties/activities.
8. The campfire will be built and maintained by adults only. Cub scouts are not permitted to start the fire (except under leader supervision as part of a scout achievement), and are not permitted to add wood to the fire; these are adult responsibilities.
9. A nine foot exclusion zone will be maintained around any campfires. No scout is permitted to enter into the nine foot exclusion zone except under strict adult supervision during a cooking session (e.g. dinner preparation; cooking or marshmallows: etc.). Any stick that catches fire when used for cooking must not be removed from the campfire and must be placed in the campfire in a manner that minimizes the number of sparks that are generated.
10. Unless accompanied by parent/adult partner scouts should consider the river and other bodies of water to be off limits except for organized pack activities. Any scout caught down by the river; pond or lake will be sent home.
11. There is to be NO FOOD and NO FLAMES of any kind in tents. Critters are opportunistic. A fabric tent is no deterrent to a hungry raccoon. Food will be put away at night, secured in a vehicle or cooler (with weight on top).
12. Only scouts who have earned their "Whittling Chip Card" and are carrying it on their person may carry pocketknives. They must have permission of the parent/adult partner. No card- no pocket knife.
13. A scout can lose the privilege of carrying his pocketknife by improper use of it. It will be confiscated and returned to the parent/adult at the end of the campout. (Adults may carry pocketknives. No fixed blade, Bowie sized).
14. Cub scouts are not permitted to bring or utilize unapproved forms of recreational devices or camping equipment including but not limited to: Axes and/or hatchets; Bows and Arrows, Air Rifles or Airsoft Guns of any form.
15. Fishing rods and hooks can only be utilized by scouts during approved fishing times and under strict parent/adult partner supervision.
16. Make sure we leave the campsite cleaner than when we came.
17. Let's have fun by participating and sharing what knowledge we may have.